

▲ My feedback

Group feedback

Studio 06 - DCODE - Angelina C., Joëlle d. V, Justin d. J, Kristiyan A. & Louis G.



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Students in this group

Search students...

Atanasov, Kristiyan K.L. Coffie, Angelina E.L.A. Göres, Louis D.M.L. Jong, Justin J. de Vlam, Joëlle J.B. de

Checkpoint 15 Market feedback 15-05-2025



Vlam, Joëlle J.B. de a month ago

Yesterday we had the showcase of our project, we showed our Figma prototype of our app to a lot of people and we got a lot of good feedback on it:

- Too many features, focus more on one thing, but we also got the feedback from someone else that it was good we had so many features.
- Don't use images with every level for the words so people can learn without images.
- When sentence learning, clearly explain what a verb is, when pressing the questionmark it is good to put the translation underneath the dutch word.
- Put the word in the word learning part bigger, because now people will choose because of the picture instead of the word.
- At the end of some levels we can make an exam and for example on the exam don't use image to see if people know the word without looking at the image.
- The games is a good way to learn the words in a more fun way.
- Make the path different, it looks more like DuoLingo now. Maybe use tulips to keep it Dutch.
- It can look like DuoLingo but make it unique.
- Make the text under the icons more dark.
- Think about rewards when you get points at the game, maybe clothing or to change your character.
- Change the flags for Kurdish because there are more than one flag.

It's a lot of small points for our app but they are really good and we can use them to make our app perfect.



Describe what goes well according to your teacher, what you should pay more attention to and what is your next step to



Checkpoint 14 feedback on prototype pennie 12-05-2025



Coffie, Angelina E.L.A. a month ago

Today I did a user test on Pennie. She tested our interactive prototype in Figma and give feedback.

- Think about the BACK button, if it's necessary.
- At sentences you can also put the translation in the language that they know, because of this they will know what the sentence means. At every word you can put the translation, the people can also learn from the other words that are on the page.
- Maybe you can do words and pronunciation together instead of separate pages to learn. That you are able to hear how pronounce it when you click on one card.
- For the demonstration you can do it in the English version only.
- Think of an account page. So that the progress stays, so that you don't start at level 1 every time.
- Put the languages in an alphabetic order.



Describe what goes well according to your teacher, what you should pay more attention to and what is your next step to



Checkpoint 13 Project progress presentation 08-05-2025



Vlam, Joëlle J.B. de a month ago

The userstories we made in our presentation have to be more specific. For example, we had an usertest with that the app has to be fun, but it can be a really big task because it's not clear what we are gonna make fun about it.

Think about how you're gonna implement AI, for example DuoLingo fired a lot of employees because of AI.

Make the words easier for kids in the games than for adults in the exersices.

Work on one thing, both kids and adults is maybe too much.

Don't use a Figma Board in the presentation.

Think about implementing things that's usable in everyday language using.



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Checkpoint 12 Talk with Amer 23-04-2025





Atanasov, Kristiyan K.L. 2 months ago

I presented the wireframe of the learning app. What I got as feedback is that the overall design/structure is good and clear. However we should test it with a language teacher at Fontys to see if the ideas we have for the learning pages are actually good. In addition having a page in the beginning of the app that lets users choose their language and translates to the chosen language would be of great help to the beginners who still dont speak any dutch/english.



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Checkpoint 11 Concept presentation 07-04-2025



Göres, Louis D.M.L. 2 months ago

We presented our concept to a few teachers and students to gather insights:

- How are we going to make an app that can be used by illiterate people from foreign countries.
- Test the prototype at the Fontys Dutch learning classes
- Also ask the teacher giving Dutch learning classes for feedback and insights
- Do tests with people fluent in languages like Arabic to test if A.I. correctly
- Use A.I. image generator for translating



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Checkpoint 10 Feedback - Maikel 31-03-2025





Jong, Justin J. de 3 months ago

We talked about our project. I am busy with integrating the Al into our project. First I wanted to go with an React Native app with a PostgreSQL. After our talk with Maikel he came up with a Progressive Web App. It is easier to make and can be used offline because we will use the database in the browser for the words because it wont take up much space. Also the building process is faster for a PWA because you don't have to differentiate between iOS and Android. It can be used for the functionalities we need for the app.

Feedback about the poster Angelina & Joëlle:

It is important to clearly highlight the key points, use more visual illustrations, and add images that serve a specific purpose rather than just placing them randomly. The tulips and Dutch windmills are a nice addition.



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Post feedback

Checkpoint 9 Standup Josh & Pennie 24-03-2025







Vlam, Joëlle J.B. de 3 months ago

When we go to location on Wednesday we can make photos of the

Be on time with printing the poster, we got an explenation what you have to put on the poster.

If you didn't go to the event last Thursday just be honest and write down why you didn't come, but you HAVE to put it in.

Portfolio review is probably gonna be postponed becuase it's pretty close to the last one so we have more time for that.

Checkpoint 8 Feedback with Medhat & Petra 13-03-2025



Göres, Louis D.M.L. 3 months ago

This morning Medhat and Petra spoke with us about our progress so far. We explained that we had a meeting with the client on Teams this week, which lasted for about half an hour, where we spoke about our ideas and asked questions to help us understand what the client is looking for in this project. Today we are going to work on our own portfolios and in the next week we will do research on our ideas, which one are possible to make in the short timeframes and at the end of the month we will visit the stakeholders in Simpelveld.



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Post feedback

Checkpoint 7 Talk with Amer 12-03-2025



Vlam, Joëlle J.B. de 3 months ago

We got advice that we can ask questions at the refugee work that's close to school because they are target audience. Figure out who your target audience exactly is. Are the refugees here for a long or short time? Come with something you can really help them with.



Describe what goes well according to your teacher, what you should pay more attention to and what is your next step to



Checkpoint 6 Studio Pitch 27-02-2025



Coffie, Angelina E.L.A. 4 months ago

We had our third presentation about the branding of our studio. What we got as feedback is that we have to improve our pitch for the next time and that we have to ask the teachers for more feedback.



Describe what goes well according to your teacher, what you should pay more attention to and what is your next step to



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Checkpoint 5 Thursday presentation 20-02-2025 🔒







Vlam, Joëlle J.B. de 4 months ago

Really cool, the design really works, it is subtle but when you hover it, it lights up.

it's a really good way to present not your whole brand guide but just a small part like we did.

Checkpoint 4 Chris/Petra/Medhat - Project 20-02-2025





Göres, Louis D.M.L. 4 months ago

We spoke with Chris, Petra and Medhat about our branding and media products. We asked feedback about or logo design, website design and slogan. As a company we want to focus on development but also on design so we got a tip to have that included in our slogan. it now is Design your future, but we now changed it to something more general like Create your future. The slogan can also be animated like Design, Develop, Create your future. Furthermore, we got feedback to add we make creative website development and dont use wordpress templates for example.



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Checkpoint 3 Talk with Dirk and Amer 19-02-2025



Vlam, Joëlle J.B. de 4 months ago

We need a different font, not too basic a little more playful so it looks more fun.

We got compliments just maybe make it more design-like instead of code. We said we are more like a code studio instead of design so that's why we choose to make the design more coding related.

Make something quirky see if you can implement this in the logo, make yourself stand out.

Think about what clients you want to attract.



Describe what goes well according to your teacher, what you should pay more attention to and what is your next step to



Checkpoint 2 Standup 17-02-2025



Vlam, Joëlle J.B. de 4 months ago

Really think your brand guide through. think of something no one has and show it.



Describe what goes well according to your teacher, what you should pay more attention to and what is your next step to



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Checkpoint 1 WIP Presentation Week1 Thursday 13-02-2025 🔒





Vlam, Joëlle J.B. de 4 months ago

We got feedback that we had to put more of our work into our presentation so they see more about what we already did. The logo we had at the beginning wasn't really a logo but they liked it as a logo.